M1.

(a)	240 – 87.5(0) or 152.5(0)	M1
	152.50	A1
(b)	Alternative method 1	
	120 – 87.5(0) or 32.5(0)	M1
	No and 152.5(0) ≠ 2 × 32.5(0) oe ft part (a)	A1ft
	Alternative method 2	
	152.5(0) ÷ 2 + 87.5(0) or 163.75	M1
	No and 163.75 oe	
	ft part (a)	Alft

[4]

M2.

$$\frac{20}{40} \times 60 \quad (= 30) \text{ or}$$

$$\frac{20}{40} \times 120 \ (= 60) \text{ or}$$

$$\frac{20}{40} \times 180 \ (= 90)$$

$$oe \ eg \ 1 \ 60 \ \div 2$$

$$eg \ 2 \ 60 \ \div 40 \ (= 1.5) \text{ and their } 1.5 \times 20$$

M1

 $\frac{15}{20} \times 60 \ (= 45) \ \text{or}$ $\frac{15}{20} \times 120 \ (= 90) \ \text{or}$ $\frac{15}{20} \times 180 \ (= 135)$ $oe \ eg \ 1 \ 180 \ \div 4 \times 3$ $eg \ 2 \ 60 \ \div 20 \ (= 3) \ \text{and their} \ 3 \times 15$

their 30 + their 45 or their 60 + their 90 or their 90 + their 135 dep on at least one M1

M1dep

A1

M1

(Sugar) 75

(Butter) 150

(Flour) 225

All 3 correct	
SC2 No working with two correct answers	
SC1 No working with one correct answer	

Alter 20 40	native and 20	oe eg 0.5 and 0.75	
their	20 40 + their	$\frac{15}{20} = \frac{5}{4}$	M1
		oe eg 1.25	M1

their
$$\frac{5}{4} \times 60$$
 (= 75) or
their $\frac{5}{4} \times 120$ (= 150) or
their $\frac{5}{4} \times 180$ (= 225)
oe eg 1.25 × 60

M1dep

(Sugar) 75 (Butter) 150 (Flour) 225

All 3 correct	
SC2 No working with two correct answers	;
SC1 No working with one correct answer	

[4]

A1

M3. Attempts to process one piece of information $eq 2 \cdot 9 \text{ or } 4 \cdot 16$

eg 2.9 of 4.16
0.22... or 0.25

$$\frac{6}{27} = \frac{2}{9} \frac{8}{0r} \frac{8}{32} = \frac{4}{16}$$

 $\frac{6}{27} \times 100 \frac{8}{0r} \frac{32}{32} \times 100$
 $\frac{24}{108} \frac{24}{0r} \frac{24}{96} \frac{192}{864} \frac{216}{0r} \frac{216}{864}$
or 8 goals in 32 games is 1 goal every 4 games
 $4\frac{1}{2}$ or 4
oe

M1

Writes both pieces of information in a form that allows for comparison eg 2:9 and 2:8 0.22 ... and 0.25

(1:4.5 and 1:4 are acceptable)



Correct decision from their working Strand (iii) Dependent on M1

Q1

A1

[3]